

Community Development Building Division One North San Antonio Road Los Altos, California 94022-3087 (650) 947-2752 Fax (650) 947-2734

FAXED PERMIT PROCEDURES

- 1. Contact the Building Division at (650) 947-2752 for a permit application or download a copy from the City of Los Altos website at www.losaltosca.gov
- 2. Go to City Departments, click on Building. Scroll down to find a list of our forms and handouts. Fax the applicable Permit Application and Bank Card Authorization Form to (650) 947-2734 or mail it to: The City of Los Altos, 1 N. San Antonio Road, Los Altos, CA 94022 with a check.
- Provide construction value for work to be done. The cost of the permit will be calculated for you when the application is processed. A copy of our fee schedule can be obtained by calling the Building Division or going to our website.
- 4. Faxed permit applications are accepted for the following work:
 - Replacement/installation of water heaters and furnaces.
 AIR CONDITIONING PERMITS (new or replacements) MUST BE SUBMITTED IN PERSON-NO FAXED REQUESTS ALLOWED
 - > Repair of gas, sewer or water lines
 - > Re-pipes
 - Residential electrical service change up to 200 amps
 - > Replacement/Installation of outlets & lighting,
 - > Re-Roofing (Requires Re-Roofing Permit Application)
 - Repair of Chimneys
 - Retrofit Window Replacement (note: all bedrooms windows must meet egress)
 - > Payment of Re-inspection fees
- 5. Your permit application <u>will not</u> be processed with out all applicable documentation:
 - 1. Completed Permit Application
 - 2. Appropriate Payment Information, i.e. bankcard authorization form or check
 - 3. Business License Application (if currently expired or you have never obtained one) For information regarding your business license, please contact (650) 947-2618
 - 4. Current workers' compensation insurance and Contractor's License.
- 6. Your application will be processed within three working days. The Permit(s) will be mailed back to you unless otherwise specified. Please note that a \$5.00 fee for postage and handling will be added.

